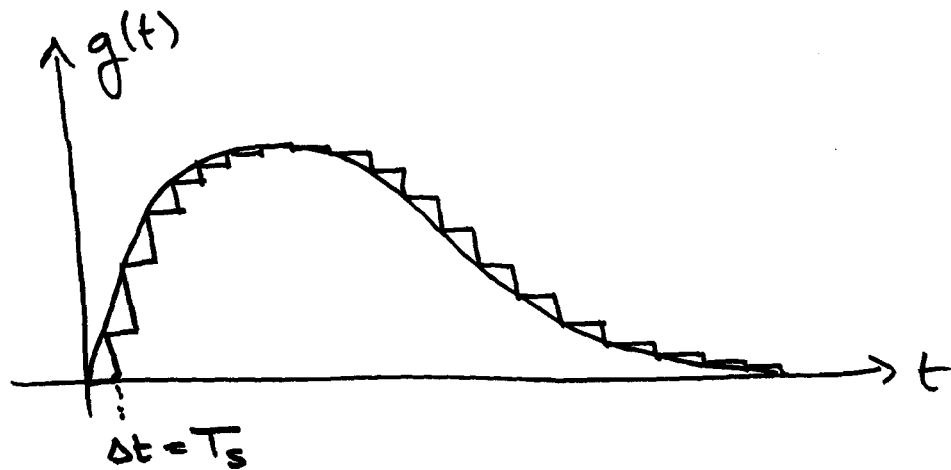


Impulse Response:

Given a linear strictly-proper SISO system. We already know that

$$g(t) = \underline{c}' \cdot e^{At} \cdot \underline{b}$$

is its impulse response. How can we compute this in practice? Let us approximate $g(t)$ by rectangles:



Let: $\Delta t = T_s$ be its sampling rate.

$$\begin{aligned} \Rightarrow g_0 &= g(t=0) = \underline{c}' \cdot \underline{b} \\ g_1 &= g(t=1 \cdot \Delta t) = \underline{c}' \cdot e^{AT_s} \cdot \underline{b} \end{aligned}$$

Let: $F = e^{A \cdot T_s}$

$$\Rightarrow g_1 = \underline{c}' \cdot F \cdot \underline{b}$$

$$g_2 = g(t = 2 \cdot \Delta t) = \underline{c}' e^{A \cdot 2T_s} \cdot \underline{b}$$
$$\equiv \underline{c}' \cdot (e^{A \cdot T_s})^2 \cdot \underline{b} = \underline{c}' \cdot F^2 \cdot \underline{b}$$

$$\Rightarrow \boxed{g_i = g(i \cdot \Delta t) = \underline{c}' \cdot F^i \cdot \underline{b}}$$

Matlab:

```
g = c * b;  
F = expm(A * Ts);  
aux = eye(n);
```

% n = system order
% k = # of steps

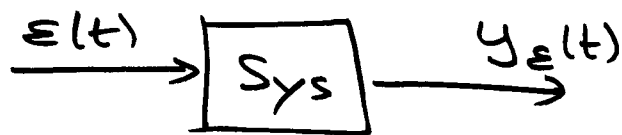
```
for i = 1:k,  
    aux = F * aux;  
    g = [g; c * aux * b];  
end
```

or:

```
d = 0;  
sys = ss(A, b, c, d);  
t = 0 : Ts : k * Ts;  
g = impulse(sys, t);
```

Step Response:

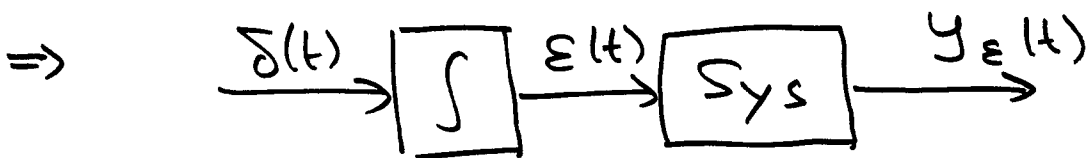
Given a linear strictly-proper SISO system.



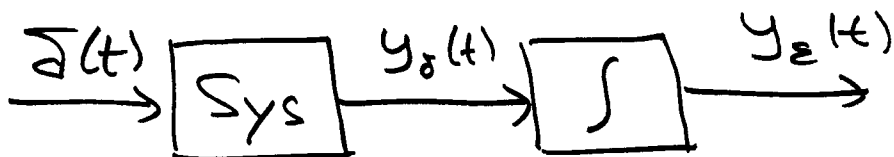
$y_{\delta}(t) = g(t) = \text{impulse response}$
 $y_{\epsilon}(t) = \text{step response}$

However, we already know that

$$\delta(t) = \frac{d}{dt} \{ \epsilon(t) \}$$



Because of linearity:



(Linear SISO system in a cascade are commutative.)

$$\Rightarrow y_{\varepsilon}(t) = \int_{0^-}^t y_{\delta}(t) dt = \int_{0^-}^t g(t) dt$$

In practice:

$$y_{\varepsilon_0} = y_{\varepsilon}(t=0) \equiv \emptyset$$

(because the system was assumed to be strictly proper.)

$$y_{\varepsilon_1} = y_{\varepsilon}(t=1 \cdot \Delta t) = g_0 \cdot T_s$$

$$y_{\varepsilon_2} = y_{\varepsilon}(t=2 \cdot \Delta t) = g_0 \cdot T_s + g_1 \cdot T_s \\ = (g_0 + g_1) \cdot T_s$$

etc.

$$\Rightarrow y_{\varepsilon_i} = T_s \cdot \sum_{j=0}^{i-1} g_j$$

Matlab:

```
ye =  $\emptyset$ ;  
aux =  $\emptyset$ ;  
for i = 1:k,  
    aux = aux + g(i);  
    ye = [ye; Ts * aux];  
end
```

or:

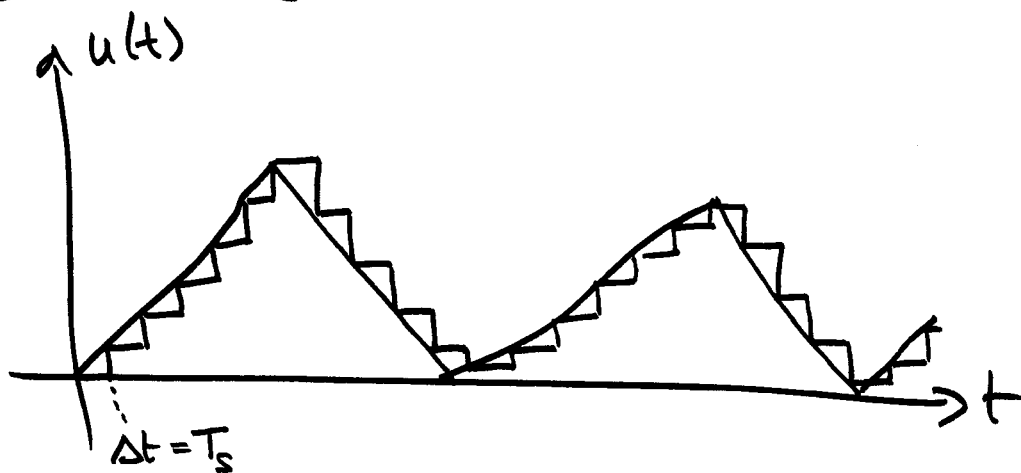
```
d =  $\emptyset$ ;  
sys = ss(A, b, c, d);  
t =  $\emptyset$  : Ts : k * Ts;  
ye = step(sys, t);
```

Input Response:

Given a linear strictly-proper SISO system. We already know that:

$$\begin{aligned} y_u(t) &= g(t) * u(t) \\ &= \int_0^- g(t-\tau) \cdot u(\tau) d\tau \end{aligned}$$

Let $u(t)$ be any function that does not contain Dirac impulses. We discretize $u(t)$ in the same way as $g(t)$:



$$\Rightarrow y_u(t) = \int_{0^-}^t g(t-\tau) \cdot u(\tau) d\tau$$

can be approximated by a sum:

$$y_{u_i} = y_u(t=i \cdot \Delta t) = T_s \cdot \sum_{j=0}^{i-1} g_{i-j-1} \cdot u_j$$

$$y_{u_0} \equiv 0$$

$$y_{u_1} = T_s \cdot g_0 \cdot u_0$$

$$y_{u_2} = T_s \cdot (g_1 \cdot u_0 + g_0 \cdot u_1)$$

$$y_{u_3} = T_s \cdot (g_2 \cdot u_0 + g_1 \cdot u_1 + g_0 \cdot u_2)$$

etc.

This can be written in matrix form as follows:

$$\begin{bmatrix} y_{u_0} \\ y_{u_1} \\ y_{u_2} \\ \vdots \\ y_{u_k} \end{bmatrix} = \begin{bmatrix} \phi & \phi & \phi & \dots & \phi \\ g_0 & \phi & \phi & \dots & \phi \\ g_1 & g_0 & \phi & \dots & \phi \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ g_{k-1} & g_{k-2} & g_{k-3} & \dots & g_0 \end{bmatrix} \cdot \begin{bmatrix} u_0 \\ u_1 \\ u_2 \\ \vdots \\ u_{k-1} \end{bmatrix} \cdot \frac{1}{s}$$

T_g = Toeplitz matrix
over vector g .

[A Toeplitz matrix is a matrix that has the same value along any diagonal.]

Here: $T_g \in \mathbb{R}^{(k+1) \times k}$

Special case: $u_i \equiv 1$

$$y_{u_0} = \phi$$

$$y_{u_1} = T_s \cdot g_0 \cdot 1 = T_s \cdot g_0$$

$$y_{u_2} = T_s \cdot (g_1 \cdot 1 + g_0 \cdot 1) = T_s (g_0 + g_1)$$

\Rightarrow step response.

Matlab offers a function

$$z = \text{conv}(x, y)$$

with the following semantics:

$$x \in \mathbb{R}^n; y \in \mathbb{R}^m$$

$$\Rightarrow z \in \mathbb{R}^{n+m-1}$$

$$z(1) = x(1) \cdot y(1)$$

$$z(2) = x(2) \cdot y(1) + x(1) \cdot y(2)$$

$$z(3) = x(3) \cdot y(1) + x(2) \cdot y(2) + x(1) \cdot y(3)$$

etc.

Example:

$$x = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}; y = \begin{bmatrix} 4 \\ 5 \\ 6 \\ 7 \end{bmatrix}$$

$$\Rightarrow z = \begin{bmatrix} 4 \\ 13 \\ 28 \\ 34 \\ 32 \\ 21 \end{bmatrix}$$

In matrix notation:

$$\begin{bmatrix} 4 \\ 13 \\ 28 \\ 34 \\ 32 \\ 21 \end{bmatrix} = \begin{bmatrix} 1 & \emptyset & \emptyset & \emptyset \\ 2 & -\emptyset & \emptyset & \emptyset \\ 3 & 2 & -\emptyset & \emptyset \\ \emptyset & 3 & 2 & -\emptyset \\ \emptyset & \emptyset & 3 & 2 \\ \emptyset & \emptyset & \emptyset & 3 \end{bmatrix} \cdot \begin{bmatrix} 5 \\ 5 \\ 6 \\ 7 \end{bmatrix}$$

or:

$$\begin{bmatrix} 4 \\ 13 \\ 28 \\ 34 \\ 32 \\ 21 \end{bmatrix} = \begin{bmatrix} 5 & \emptyset & \emptyset \\ 5 & 5 & \emptyset \\ 6 & 5 & \emptyset \\ 7 & 6 & \emptyset \\ \emptyset & 7 & 6 \\ \emptyset & \emptyset & 7 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$

because: $x * y \equiv y * x$

Using this function, the input response can be computed conveniently:

$$y_u = [\emptyset; T_s * \text{conv}(g, u)]$$

The approximation assumes that $g(t)$ has essentially decayed to a value close to zero at the end of the vector \underline{g} , i.e.

$$g(t) \approx \phi, \quad \forall t > k * T_s.$$

A more precise approximation can be obtained using:

```
sys = ss(A,b,c,d);    % d can exist!  
t = 0 : Ts : k*T_s;  
u = sin(t);          % assuming u=sin(t)  
y = lsim(sys,u,t);
```

If an initial condition is also present:

```
y = lsim(sys,u,t,x0);
```